

TERMS AND CONDITIONS FOR PARTICIPATION IN SEE.4C CONTEST(S)

SECTION 1 DEFINITIONS

Terms having a definition under this section are capitalized in the rest of the document.

“THE CONTEST”

THE CONTEST is a skill-based competition, challenge, or hackathon in data science, evaluated by objective criteria, and organized and managed by THE ORGANIZERS.

THE PARTICIPANTS of THE CONTEST must follow THE RULES, which include a particular schedule and can be found on THE WEBSITE.

“TERMS AND CONDITIONS”

This document constitutes the TERMS AND CONDITIONS of any CONTEST organized by the SEE.4C consortium.

“THE TRACK”

THE TRACK is a subcategory of THE CONTEST sharing the general schedule and overall topic with other TRACKS, as defined in THE RULES.

“THE ORGANIZER(S)”

A consortium of one or more physical or juridical persons who have the responsibility of organizing and/or managing THE CONTEST. For the present CONTEST, THE ORGANIZERS are listed in Section 2.

“THE SPONSOR(S)”

Individuals or legal entities which support and/or commission THE ORGANIZERS' work. For the present CONTEST, the SPONSORS are listed in Section 2.

“THE VISITOR(S)”

VISITORS of THE WEBSITE(s) of THE CONTEST, including the landing page and pages not requiring to log in for viewing.

“THE USER(S)”

VISITORS of THE WEBSITE(s) of THE CONTEST who requested a login and password and accepted the CONDITIONS FOR PARTICIPATION IN THE CONTEST(S) (i.e. the current document), USERS must natural persons). VISITORS may not register multiple times under different names. However, USERS may request to become PARTICIPANTS of one or more CONTEST(S).

“THE PARTICIPANT(S)”

USERS, having requested to participate in a particular CONTEST, having accepted the RULES OF CONTEST, and whose request and have been approved by THE ORGANIZERS, after verification of eligibility. PARTICIPANTS submit ENTRIES to THE CONTEST, individually or as part of a TEAM.

“THE CONTESTANT(S)”

TEAMS(S), who have submitted ENTRIES to THE CONTEST and who, by complying with THE RULES may be eligible to receive PRIZE(S) and/or AWARD(S), if those are available according to THE RULES.

“TEAM(S)”

An association of PARTICIPANTS who agree to cooperate and share responsibilities, recognition and/or PRIZE(S) and/or AWARD(S), if they become eligible, within THE CONTEST. THE ORGANIZERS may request that such an agreement be put into place before authorizing a TEAM to become a CONTESTANT. When appropriate, TEAM(S) will be referred to as PARTICIPANT(S) in the rest of this document:

“THE TEAM LEADER(S)”

For any given TEAM, the TEAM LEADER will be a designated TEAM member identified as the contact person with THE ORGANIZERS and who will be responsible to ensure that all deadlines are met and who will speak in the name of the TEAM should there be any question, conflict, or concern. The TEAM may designate vice-leaders, should the TEAM LEADER become unavailable. The TEAM LEADER will be responsible to receive the PRIZE and distribute it within the TEAM, according to the TEAM agreement.

“THE ENTRIES”/”THE FINAL ENTRY”

ENTRIES are submission(s) made to THE CONTEST by individual PARTICIPANTS or TEAMS according to THE RULES. ENTRIES competing for PRIZE(S) or AWARD(S) are called FINAL ENTRIES. The PARTICIPANTS are only allowed one FINAL ENTRY per TRACK. THE RULES determine under which condition THE FINAL ENTRIES are eligible to be evaluated for the purpose of AWARDing a PRIZE or an AWARD (see FINAL SCORE)

“THE WEBSITE”

Digital portal, which provides instructions for PARTICIPANTS, and includes the RULES OF THE CONTEST, a portal for registration to THE CONTEST, as well as a means of downloading and uploading all DIGITAL MATERIAL related to THE CONTEST, and a forum for PARTICIPANTS and ORGANIZERS to communicate. THE WEBSITE provides feed-back to THE PARTICIPANTS on their intermediate SCORE on intermediate ENTRIES so they can refine their methods within a certain amount of time denoted DEVELOPMENT PERIOD in the RULES the SCORES are displayed on a leaderboard.

THE WEBSITE is located under the Universal Resource Locator (URL):

www.see4c.eu

THE WEBSITE is the exclusive means of communication between PARTICIPANT(S) and between PARTICIPANTS and ORGANIZERS and/or SPONSORS- and the sole means of making ENTRIES in THE CONTEST. In case of malfunction of WEBSITE inquiries may be sent to the following email address: see4c@chalearn.org, from the email address provided in the registration.

“THE DIGITAL MATERIAL(S)”

Data, text and software provided by and/or uploaded to THE WEBSITE.

“THE WINNER(S)”

THE WINNERS are CONTESTANTS whose FINAL ENTRY is declared a winning ENTRY using the FINAL SCORE, after proper evaluation by THE ORGANIZER(S) and THE EXPERT PANEL, according to THE RULES, which may impose additional conditions, such as documenting the method used to make the FINAL ENTRY and providing a valid license. Only FINAL ENTRIES are potentially eligible for PRIZE(S) or AWARD(S), if PRIZE(S) or AWARD(S) are available, according to THE RULES.

“THE PRIZE(S)”

THE PRIZES are monetary rewards AWARDED to the WINNER(S) according to THE RULES.

“THE AWARD(S)”

THE AWARDS are non-monetary rewards awarded to WINNER(S) according to THE RULES.

“THE TRACK(S)”

Subcategories of THE CONTEST each differing according to task(s), eligibility and/or specific RULES.

“THE EXPERT PANEL”

Independent experts consulted to judge the ENTRIES and to decide whether they are eligible for PRIZE(S) or AWARD(S) according to THE RULE(S).

“THE RULES”

THE RULES of THE CONTEST determine the goal of THE CONTEST, its method of evaluation via the computation of a SCORE, its protocol of participation, its PRIZES and AWARDS, and its schedule. THE RULES complement this document and are explained on THE WEBSITE on the page ‘Terms and Conditions’. The PARTICIPANTS must accept both the general TERMS AND CONDITIONS (this document) and THE RULES.

“SUBMISSION RELEASE LICENSE”

The open license under which all ENTRIES must be made available (see Section 6).

“DISSEMINATION LICENSE’

The right given to ORGANIZERS and SPONSORS to use general information provided by PARTICIPANTS for the purposes of scientific research and for dissemination of CONTEST results (see Section 7).

“THE INTERMEDIATE SCORES”/“THE FINAL SCORE”

THE SCORE refers to a numerical grade used for evaluating THE ENTRIES of the PARTICIPANT(S) defined in THE RULES. INTERMEDIATE SCORES are available on THE WEBSITE on a marked leaderboard to aid THE PARTICIPANTS in refining their methods. THE FINAL SCORE, which is computed on the FINAL ENTRY, is used by THE ORGANIZERS and THE EXPERT PANEL to determine the PRIZE and AWARD attribution.

“DISQUALITIFATION FROM THE CONTEST”

A PARTICIPANT “DISQUALIFIED FROM THE CONTEST” is a person who has lost the privileges of making ENTRIES in the challenge or winning PRIZE(S) or AWARD(S).

SECTION 2 ORGANIZERS AND SPONSORS

“See.4C Consortium” refers to the recipients of the European Commission Grant No. 688356 under the Horizon 2020 framework programme, namely: Fraunhofer Gesellschaft zur Förderung der angewandten Forschung Germany), Aix Marseille Université (France), University of Barcelona (Spain) and the Réseau de Transport d'Électricité, France).

The See.4C Consortium is THE ORGANIZER of this CONTEST.

The European Commission is THE SPONSOR of this CONTEST.

SECTION 3 ELIGIBILITY OF PARTICIPANTS TO SUBMIT ENTRIES

USERS are eligible to submit ENTRIES to THE CONTEST if they meet the following requirements:

- 1) They are at least 14 years of age.
- 2) They desire to contribute to the tasks of THE CONTEST and accept to follow THE RULES; and
- 3) They are not involved in any part of the administration and execution of THE CONTEST; and
- 4) They are not a member or an immediate family (parent, sibling, spouse, or child) or household member of an employee of THE ORGANIZERS or of THE SPONSORS or a person involved in any part of the administration and execution of THE CONTEST; and
- 5) They have accepted THE RULES and registered on THE WEBSITE by providing valid, complete and accurate information.
- 6) They have not already entered THE CONTEST and are not doing so in any way which would imply competing against oneself.
- 7) They have notified THE ORGANIZERS, without delay, of any situation considered a conflict of interests or which could give rise to a conflict of interests in regards to the evaluation of ENTRIES and dissemination of results of THE CONTEST.

For Eligibility of TEAMS to submit ENTRIES, see Section 5.

Breach of any of the conditions described in this document pertaining to eligibility to submit ENTRIES means that THE PARTICIPANT is DISQUALIFIED FOR THE CONTEST.

DISQUALIFICATION FOR THE CONTEST may include losing eligibility to receive PRIZES, omission from publication of the Leaderboard, and no right to information about the disqualified PARTICIPANT's FINAL SCORE. DISQUALIFICATION FOR THE CONTEST of any TEAM member automatically disqualifies all members of THE TEAM from THE CONTEST. Decisions regarding DISQUALIFICATION will be made by THE EXPERT PANEL and are final.

Further eligibility conditions for individual TRACK(S) may apply, see THE RULES.

SECTION 4 ELIGIBILITY OF PARTICIPANTS FOR WINNING PRIZES AND AWARDS

CONTESTANTS are responsible for timely submission of all documentation required to support the fulfillment of the PRIZES AND AWARDS eligibility criteria upon request as outlined below.

If you are a potential WINNER of THE CONTEST (or TRACK OF CONTEST), receiving your PRIZE and/or AWARD may require you to sign a declaration of eligibility, use, indemnity and liability/publicity release and applicable tax forms.

If you are a potential WINNER of a PRIZE and/or AWARD and are a minor in your place of residence, and you are required that your parent or legal guardian will be designated as the WINNER, your parents or legal guardian may be required to sign a declaration of eligibility, use, indemnity and liability/publicity release on your behalf. If you, (or your parent/legal guardian if applicable), do not sign and return these required forms within the time period listed on the WINNER notification message, you (or the designated parent/legal guardian) may be DISQUALIFIED and THE ORGANIZERS may select an alternate WINNER.

Further eligibility conditions for individual TRACK(S) may apply, see THE RULES.

For eligibility of TEAMS for winning PRIZE(S) and/or AWARD(S), please see Section 5.

SECTION 5 RIGHTS AND RESPONSIBILITIES OF TEAM MEMBERS

TEAMS are made of individual PARTICIPANTS. PARTICIPANTS can elect to work individually and become single PARTICIPANT TEAMS. Any TEAM member can make a submission in the name of the TEAM. Any conflict regarding submissions must be resolved by the TEAM LEADER.

TEAMS are mutually exclusive (no PARTICIPANT is allowed to become member of two or more TEAMS).

New PARTICIPANTS can be invited to join an existing TEAM and must accept such invitation before being considered a member. PARTICIPANTS can also request to become a member of a TEAM. No PARTICIPANT may voluntarily leave a TEAM during the course of a CONTEST. Leaving TEAMS may only occur in case of DISQUALIFICATION for cause or death. All TEAM changes are only accepted if performed before a given deadline.

Similarly, the TEAM name and the TEAM LEADER may be changes on the platform. THE ORGANIZER will be automatically notified of such changes by the platform.

Request for force-majeure changes in the composition of THE TEAM must be submitted to THE ORGANIZERS and can be granted in exceptional cases.

A TEAM must be formed exclusively of previously registered, eligible PARTICIPANTS. The PARTICIPANTS must notify THE ORGANIZERS by means of THE WEBSITE of their agreement to form a TEAM or modify a TEAM.

No PARTICIPANT may enter THE CONTEST in any way which would signify a competing with oneself: he/she may enter THE CONTEST once as a PARTICIPANT, and throughout the competition must participate alone or as a member of only one TEAM at any point in time during THE CONTEST.

The only modifications to TEAM composition allowed are by accretion, specifically by joining of 2 parties (registered PARTICIPANTS and/or a TEAM). Only 2 parties may participate in the formation of a new TEAM. If either of these parties is a TEAM, said TEAM becomes inactive and ineligible to participate further in THE CONTEST. The new TEAM thus formed may inherit the acronym of the TEAM or one of the TEAMS involved in its formation. If both parties are TEAMS, the newly form TEAM shall include all the PARTICIPANTS involved in either TEAM.

PARTICIPANTS may submit ENTRIES together as a TEAM as long as they

- a. Have successfully formed a TEAM on THE WEBSITE.
- b. All of the members of the TEAM are eligible to submit ENTRIES

After an ENTRY is submitted by a TEAM LEADER, the PARTICIPANTS belonging to that TEAM will be sent a notification of a new submission by the TEAM via email and given a specified amount of time (specified in RULES of CONTEST) to verify that the ENTRY is eligible and that all of the information they have submitted to THE WEBSITE is valid at the time of said submission. The PARTICIPANTS agree that failure to respond to said notification with the time thus specified implies positive verification.

If PARTICIPANT is 'DISQUALIFIED FROM THE CONTEST' then (if applicable) the TEAM in which said PARTICIPANT belongs is 'DISQUALIFIED FROM THE CONTEST'.

PARTICIPANTS may receive PRIZE(s) and AWARD(s) together as a TEAM as long as they

- a. Have successfully formed a TEAM on THE WEBSITE.
- b. All of the members of the TEAM are eligible to receive PRIZE(s) and AWARD(s).

All PARTICIPANTS in a TEAM share equal rights from ORGANIZER(s) and SPONSOR(s) however one TEAM member in particular, whom TEAM members shall delegate as TEAM LEADER at the time of the formation of the TEAM, has special responsibilities. He/she will have the right to upload ENTRY(s) on behalf of the TEAM. The TEAM LEADER will be responsible to inform all other Members of being a potential WINNER (if so notified) and to report *force majeure* in case of any other TEAM members being unable to continue participation in THE CONTEST in case of *force majeure*.

Members of a TEAM are collectively responsible for sharing effort, reward, responsibilities and accuracy of information provided to the ORGANIZER(s) and/or SPONSOR(s).

SECTION 6 EVALUATION AND ELIGIBILITY OF ENTRIES

To be eligible for evaluation, The ENTRIES must meet the following requirements:

RULES: THE PARTICIPANTS must read and accept THE RULES, confirm that the status of the information last submitted on THE WEBSITE is unchanged or update any pertinent information requested in this document in case of a change of status, before submission of any ENTRY.

- 1) ENTRY contents and submission: THE ENTRIES may include results and/or code. THE PARTICIPANTS are required to format THE ENTRIES according to THE RULES and must follow the instructions on THE WEBSITE to submit THE ENTRIES. THE ORGANIZERS will automatically DISQUALIFY incomplete or invalid ENTRIES.
- 2) Only the FINAL ENTRY submitted by a CONTESTANT or TEAM, if eligible, will be evaluated towards winning THE CONTEST.
- 3) THE ORGANIZERS are not responsible for ENTRIES not received for any reason, or for ENTRIES that are received but are not functioning, i.e. they do not perform the TASKS as instructed in the RULES.
- 4) SUBMISSION RELEASE LICENSE: The ENTRIES containing CODE must include a license. The delimitation of CODE within ENTRIES is defined in THE CONTEST RULES. THE PARTICIPANTS are required to publicly release the code in his/her/their ENTRIES under a license of their choice (herein referred to as "SUBMISSION RELEASE LICENSE", taken among OSI-approved licenses <http://opensource.org/licenses>) consistent with their use of the DIGITAL MATERIAL PROVIDED and make their code accessible on-line for a period of not less than three years following the end of THE CONTEST.
- 5) THE PARTICIPANT or each member of a TEAM, as may be applicable, agree to release the ENTRY under the SUBMISSION RELEASE LICENSE.
- 6) For additional eligibility requirements for the FINAL ENTRY submitted by a TEAM or a PARTICIPANT, see Section 7.
- 7) In addition, as PARTICIPANTS, individually or collectively as a TEAM, as may apply, into THE CONTEST you confirm that by submitting your ENTRY , to the best of your knowledge:
 - i) Your ENTRY is your own original work; and
 - ii) Your ENTRY only includes material that you own, or that you have permission from the copyright / trademark owner to use.
- 8) Cheating: The ENTRIES must be free from malicious contents aimed at winning a better ranking in THE CONTEST or one of THE PRIZES by violating THE RULES or gaining an unfair advantage not anticipated by THE RULES. A PARTICIPANT finding a flaw in THE DATA or THE RULES, which would invalidate THE CONTEST, must not to exploit it to his or her own advantage and to must notify promptly THE ORGANIZERS.
- 9) Chance: CONTESTANTS and PARTICIPANTS accept that some algorithms rely partly on chance, due to seeding of random number generators and other non-deterministic factors in their operation and evaluation. However to foster a maximum of reproducibility of results and reduce the part of chance in ranking, the participants are requested to seed their random number generators with constant values.

SECTION 7 USE OF ENTRIES AND COMPETITION DATA

Other than what is set forth below and the conditions for PRIZE eligibility explained in Sections "Eligibility for Participation" and 'Eligibility of PRIZE Winning , THE ORGANIZERS are not claiming any ownership rights to THE ENTRIES. Furthermore:

- 1) Use of DIGITAL MATERIAL provided: All DIGITAL MATERIAL provided by ORGANIZERS is freely available to THE PARTICIPANTS from THE WEBSITE of THE CONTEST under license terms provided with each component of THE DIGITAL MATERIAL.
- 2) Test data:
 - a) THE ORGANIZERS will use test data to perform the final evaluation, hence The PARTICIPANTS' FINAL ENTRY will be evaluated with test data.
 - b) The availability and modality of distribution of test data will be specified in specific CONTEST RULES. ORGANIZERS are not obligated to release the test data at any point in time.
 - c) During the development period, THE PARTICIPANTS will receive feed-back on validation data released for practice purpose. For the final evaluation, the results will be computed with test data. The performance ranking and/or SCORES assigned on test data will not be released until the completion of THE CONTEST.
- 3) Training and validation data:
 - a) THE ORGANIZERS will make available to THE PARTICIPANTS a training data set.
 - b) The availability and modality of distribution of training data will be specified in THE RULES.
 - c) The validation data set will be used by THE PARTICIPANTS for practice purposes to validate their systems. The performance ranking on validation data will be released to other PARTICIPANTS during THE CONTEST on THE WEBSITE, via the leaderboard. Validation data carries the same restrictions as Test data (as in 2a) above). ORGANIZERS may publish the performance ranking on validation data without restrictions.
- 4) Post-challenge analyses: THE PARTICIPANTS agree that THE ORGANIZERS may also perform additional post-challenge analyses using additional data, so long as doing so will not affect the FINAL SCORES received as part of THE CONTEST.
- 5) THE ENTRIES will be made public, consistent with the DISSEMINATION LICENSE and SUBMISSION RELEASE LICENSE only after the end of THE CONTEST at the discretion of THE ORGANIZERS (as written in RULES OF THE CONTEST specified in THE WEBSITE),.
- 6) It is the PARTICIPANTS' responsibility to ensure that any code or data they upload to THE WEBSITE does not obstruct in any way their ability to release the information under SUBMISSION RELEASE LICENSE, including any copyright or terms of use violations.

For eligibility of the FINAL ENTRY submitted by a TEAM or PARTICIPANT, Publication of methods, said TEAM or PARTICIPANT must fill out a survey (fact sheet) briefly describing the methods contained in their FINAL ENTRY before submission of their ENTRY. This fact sheet is considered part of the content of the ENTRY.

Furthermore, by submitting any ENTRY, as a PARTICIPANT, you:

- 1) Are granting THE ORGANIZERS an irrevocable, worldwide right and license (hereafter referred to as THE DISSEMINATION LICENSE) in exchange for your opportunity to participate in THE CONTEST, for the duration of the protection of the copyrights to:
 - a) Use, review, assess, test and otherwise analyze results submitted or produced by your code and other material submitted by you in connection with this CONTEST and any future research or CONTESTs SPONSORED by THE ORGANIZERS and THE SPONSORS; and
 - b) Feature your ENTRY and all its content *except for the contents clearly marked as CODE within your ENTRY as described in CONTEST RULES* in connection with the promotion of this CONTEST in all media (now known or later developed);
- 2) Understand and acknowledge that THE ORGANIZERS, THE SPONSORS and other PARTICIPANTS may have developed or commissioned materials similar or identical to your submission and you waive any claims you may have resulting from any similarities to your ENTRY;
- 3) Understand that THE ORGANIZERS cannot control the incoming information you will disclose to our representatives or our co-SPONSOR's representatives in the course of entering, or what our representatives will remember about your ENTRY. You also understand that THE ORGANIZERS will not restrict work assignments of representatives or our co-SPONSOR's representatives who have had access to your ENTRY. By entering this CONTEST, you agree that use of information in our representatives' or our co-SPONSOR's representatives unaided memories in the development or deployment of our products or services does not create liability for THE ORGANIZERS under this agreement or copyright or trade secret law;
- 4) Understand that you will not receive any compensation or credit for use of your ENTRY, other than what is described in these official RULES.

SECTION 8 EXPERT PANEL FOR EVALUATION OF ENTRIES

THE ORGANIZERS will select an EXPERT PANEL to judge THE ENTRIES; the members of THE EXPERT PANEL will be forbidden to enter THE CONTEST. The list of members of THE EXPERT PANEL will be made available upon request after completion of THE CONTEST. The EXPERT

PANEL will review all eligible ENTRIES received and select WINNERS based upon the FINAL SCORE computed on test data, in accordance with THE RULES. The EXPERT PANEL will verify that the WINNERS complied with THE RULES, including that they documented their method by filling out a fact sheet. The EXPERT PANEL will be selected so as to encompass a full complement of skills and knowledge and ensure a robust and fair assessment of the submissions. The EXPERT PANEL will evaluate the ENTRIES and make recommendations to THE ORGANIZERS, which will take the final decision on the WINNER(S) of THE CONTEST.

The decisions of the EXPERT PANEL are final, binding and not subject to challenge.

If no ENTRY is, in the opinion of the EXPERT PANEL, of sufficient quality (for instance, if no ENTRY has a better FINAL SCORE than the baseline method), or if THE ORGANIZERS do not receive a sufficient number of ENTRIES meeting the ENTRY requirements, they may, at their discretion based on the above criteria, not AWARD any/all of THE CONTEST PRIZES(S) and/or AWARD(S).

In the event of a tied SCORE between any eligible ENTRIES, the tie will be broken by giving preference to the earliest submission, using the time stamp of the submission platform.

SECTION 9 NOTIFICATIONS AND AWARDING OF PRIZES AND/OR AWARDS

The distribution of THE PRIZE(S) and/or AWARD(S) according to the decisions made by the EXPERT PANEL will be made within three (3) months after the deadline for final submission of ENTRIES. If the notification that THE ORGANIZERS send is returned as undeliverable, or THE WINNER is otherwise unreachable for any reason for a period identified in THE CONTEST RULES THE ORGANIZERS may AWARD THE PRIZE(S) to an alternate WINNER, unless forbidden by applicable law.

THE WINNERS who have entered THE CONTEST as a TEAM will be responsible for sharing of any PRIZE(S) and/or AWARD(S) among their members. The notification of the SCORE and/or evaluation ranking and/or the PRIZE(S) and/or AWARD(S) will be delivered to the registered TEAM LEADER. If the registered TEAM LEADER becomes unavailable for any reason, the PRIZE will be delivered to the first available PARTICIPANT in the TEAM he/she has registered.

If there is any change to data, schedule, instructions of participation, or THE RULES, the registered PARTICIPANTS will be notified at the email they provided with the registration.

SECTION 10 APPLICABLE JURISDICTION

THE CONTEST is governed by the applicable European Union law complemented, where necessary, by the law of Belgium. The General Court or, on appeal, the Court of Justice of the European Union, shall have sole jurisdiction to hear any dispute between the Union and any CONTESTANT concerning the interpretation, ENTRY or validity of the RULES of this CONTEST, if such dispute cannot be settled amicably. If international organizations are eligible, this general rule may be complemented by the special conditions proposed in the model grant agreement on dispute settlement - arbitration and applicable law.

SECTION 11 UNFORESEEN EVENT

If an unforeseen or unexpected event (including, but not limited to: someone cheating; a virus, bug, or catastrophic event corrupting data or the submission platform; someone discovering a flaw in the data or modalities of THE CONTEST) that cannot be reasonably anticipated or controlled, (also referred to as *force majeure*) affects the fairness and / or integrity of THE CONTEST, THE ORGANIZERS reserve the right to cancel, change or suspend THE CONTEST. This right is reserved whether the event is due to human or technical error. If a solution cannot be found to restore the integrity of THE CONTEST, THE ORGANIZERS reserve the right to select WINNERS based on the criteria specified above from among all eligible ENTRIES received before THE ORGANIZERS had to cancel, change or suspend THE CONTEST.

Computer “hacking” is unlawful. If as a PARTICIPANT you attempt to compromise the integrity or the legitimate operation of THE CONTEST by hacking or by cheating or committing fraud in any way, THE ORGANIZERS may seek damages from you to the fullest extent permitted by law and ban you from any future CONTEST organized and/or sponsored by THE ORGANIZERS.

SECTION 12 PROCESSING OF PERSONAL DATA

THE CONTESTANTS will need to disclose their real identity THE ORGANIZERS, informing them of their name, country of permanent residence and address. To enter THE CONTEST, THE PARTICIPANTS will need to become USERS of THE WEBSITE. Any profile information stored on THE WEBSITE can be viewed and edited by the USERS. After THE CONTEST, THE PARTICIPANTS may cancel their account with THE WEBSITE and cease to be USERS of that platform. THE WEBSITE PRIVACY POLICY will apply to CONTEST information submitted by PARTICIPANTS on THE WEBSITE.

CONTEST PRIVACY POLICY

The personal data provided both in the registration form and in the form of USER profile platform will be included in the file "projects of research, development and innovation with basic personal data", owned by the University of Barcelona, in order to manage the USER account of the platform developed in the research project SEE.4C. The body responsible for the file is the General Secretariat. In any case, THE USERS can exercise their rights of access, rectification and cancellation by written communication, photocopy of ID or other identity document addressed to the General Secretary of the University of Barcelona, Gran Via de les Corts Catalanes 585, 08007 Barcelona, or by email at the following address: secretaria.general@ub.edu

WEBSITE PRIVACY POLICY

THE ORGANIZERS may collect personal identification information from USERS in a variety of ways, including, but not limited to, when USERS visit THE WEBSITE, register on it, and in connection with other activities, services, features or resources THE ORGANIZERS make available on THE WEBSITE. USERS may be asked for, as appropriate, their name, email address, mailing address, country of residence. USERS may, however, visit THE WEBSITE anonymously. THE ORGANIZERS will collect personal identification information from USERS only if they voluntarily submit such information to THE ORGANIZERS. USERS can always refuse to supply personally identification information, except that it may prevent them from engaging in certain WEBSITE related activities.

NON-PERSONAL IDENTIFICATION INFORMATION

THE ORGANIZERS may collect non-personal identification information about USERS whenever they interact with THE WEBSITE. Non-personal identification information may include the browser name, the type of computer and technical information about USERS means of connection to THE WEBSITE, such as the operating system and the Internet service provider(s) utilized and other similar information.

WEB BROWSER COOKIES

THE WEBSITE does not use cookies.

HOW THE ORGANIZERS USE COLLECTED INFORMATION

SEE.4C Consortium collects and uses USERS personal information for the following purposes:

- To administer CONTESTS, workshops, or other events organized by SEE.4C Consortium.
- To send USERS information they agreed to receive about topics THE ORGANIZERS think will be of interest to them.
- To contact WINNERS.

The email address USERS provide for entering THE CONTEST, will only be used to send them information and updates pertaining to THE CONTEST. It may also be used to respond to their inquiries, and/or other requests or questions. Emails are kept secret and USERS' identities (i.e. personal identification information) are not publicly disclosed unless the USERS agree to reveal their identity.

HOW THE ORGANIZERS PROTECT USERS' INFORMATION

THE ORGANIZERS adopt appropriate data collection, storage and processing practices and security measures to protect against unauthorized access, alteration, disclosure or destruction of THE USERS' personal information, username, password, transaction information and data stored on THE WEBSITE.

SHARING USERS' PERSONAL INFORMATION

THE ORGANIZERS do not sell, trade, or rent USERS' personal identification information to others nor share it with any other third party.

THIRD PARTY WEBSITES

USERS may find content on THE WEBSITE that link to the sites and services of partners,

suppliers, advertisers, SPONSORS, licensors and other third parties. THE ORGANIZERS do not control the content or links that appear on these sites and are not responsible for the practices employed by web sites linked to or from THE WEBSITE. In addition, these sites or services, including their content and links, may be constantly changing. These sites and services may have their own privacy policies and customer service policies. Browsing and interaction on any other WEBSITE, including WEBSITES which have a link to THE WEBSITE, is subject to that WEBSITE's own terms and policies.

CHANGES TO THIS PRIVACY POLICY

SEE.4C Consortium has the discretion to update this privacy policy at any time. When THE ORGANIZERS do, they will revise the updated date at the bottom of this page. THE ORGANIZERS encourage THE USERS to frequently check this page for any changes to stay informed about how they are helping to protect the personal information they collect. As a PARTICIPANT, you acknowledge and agree that it is your responsibility to review this privacy policy periodically and become aware of modifications.

ACCEPTANCE OF THESE TERMS AND CONDITIONS AND OF THE RULES; CHANGE

THE ORGANIZERS retain the right of making changes to the TERMS AND CONDITIONS and THE RULES posted on THE WEBSITE. The PARTICIPANTS will be notified by email of such changes, should they occur. By using THE WEBSITE, entering THE CONTEST, participating to workshops or other events organized by the SEE.4C Consortium, as a PARTICIPANT you signify your acceptance of these TERMS AND CONDITIONS and THE RULES posted on THE WEBSITE. If you do not agree to the TERMS AND CONDITIONS and/or THE RULES, please do not use THE WEBSITE or participate in the event organized by See.4C. Your continued use of THE WEBSITE following the posting of changes to the TERMS AND CONDITIONS and THE RULES will be deemed your acceptance of those changes.

USE OF REGISTRATION INFORMATION

By accepting a PRIZE and/or an AWARD, THE ORGANIZERS and THE SPONSORS may use THE TEAM name, the individual PARTICIPANTS' name and their place of residence online and in print, or in any other media, in connection with this CONTEST, without payment or compensation.

SECTION 13 ACCEPTANCE OF CONDITIONS

By entering this CONTEST as a PARTICIPANT, you agree:

- (a) To abide by these CONDITIONS OF PARTICIPATION and THE RULES;
- (b) To the extent allowable under applicable law, to release and hold harmless THE ORGANIZERS and THE SPONSORS, their respective parents, subsidiaries, affiliates, employees and agents from any and all liability or any injury, loss, damage, right, claim or action of any kind arising from or in connection with this CONTEST or any PRIZE won save for residents of the United Kingdom, Chile, Korea, Greece, Brazil, Turkey, Hong Kong, France and Germany with respect to claims resulting from death or personal injury arising from THE ORGANIZERS and THE SPONSORS' negligence, for residents of the United Kingdom with respect to claims resulting from the tort of deceit or any other liabilities that may not be excluded by law, and for residents of Australia in respect of any implied condition or warranty the exclusion of which

from these official RULES would contravene any statute or cause any part of these official RULES to be void;

(c) That THE ORGANIZERS' decisions will be final and binding on all matters related to THE CONTEST; and

(d) That by accepting a PRIZE and/or an AWARD, THE ORGANIZERS and THE SPONSORS may use your TEAM name, your name, and your place of residence online and in print, or in any other media, in connection with this CONTEST, without payment or compensation to you. The declaration of eligibility, use, indemnity and liability/publicity release provided to the potential WINNER will make reference to obtaining his/her free consent to use his/her name and place of residence. In any case, the lack of such consent does not prevent the WINNER from receiving the PRIZE.

SECTION 14 CONTACTING US

For any questions about this document, please contact:

See.4C consortium

Correspondant: Florin Popescu

Fraunhofer FOKUS

Kaiserin-Augusta-Allee 31

Germany

Email: florin.popescu@fokus.fraunhofer.de

Tel: +49 30 3463-7486